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Debugger Key Bindings

Disassembly View:

- Ctrl+G - goto
- Ctrl+E - edit breakpoint
- Ctrl+D - enable/disable breakpoint
- Ctrl+B - add breakpoint
- Right Arrow - follow branch/position memory view to accessed address
- Left Arrow - go back one branch level/goto pc
- Up Arrow - move cursor up one line
- Down Arrow - move cursor down one line
- Page Up - move visible area up one page
- Page Down - move visible area down one page
- F10 - step over
- F11 - step into
- Tab - toggle display symbols
- Left Click - select line/toggle breakpoint if line is already highlighted
- Right Click - open context menu

Memory View:

- Ctrl+G - goto
- Ctrl+B - add breakpoint
- Left Arrow - move cursor back one byte/nibble
- Right Arrow - move cursor ahead one byte/nibble
- Up Arrow - move cursor up one line
- Down Arrow - move cursor down one line
- Page Up - move cursor up one page
- Page Down - move cursor down one page

- 0-9, A-F - overwrite hex nibble
- any - overwrite ansi byte
- Left Click - select byte/nibble
- Right Click - open context menu
- Ctrl+Mouse Wheel - zoom memory view
- Esc - return to previous goto address
- Ctrl+V - paste a hex string into memory

Breakpoint List:

- Up Arrow - select previous item
- Down Arrow - select next item
- Delete - remove selected breakpoint
- Enter/Return - edit selected breakpoint
- Space - toggle enable state of selected breakpoint